Chief Architect® Software

Home Designer® 2016

New Features

Feature Description	Interiors	Essentials	Suite	Architectural	Professional
Object Painter™ / Eyedropper. Use eyedropper functionality to match properties from one object and apply them to another object. Choose which attributes to be applied between objects.	No Attribute Controls	No Attribute Controls	No Attribute Controls	No Attribute Controls	•
Open Specification Dialog for Space Planning Room Boxes. Adjust attributes, like fill and label, for room boxes.	•	•	•	•	•
HD Picture Export. Create and export high-quality, larger than screen resolution renders.	--	--	--	--	•
Export Images with Transparent Background. Export .PNG and .TIF images that treat the backdrop as transparent, making it easy to overlay the graphics on other artwork without the need for additional photo manipulation.	--	--	--	--	•
Apply Plan Materials using Material Painter. Choose from a list of materials from the Library Browser or Plan Materials to quickly select new materials or reuse those that are used in your design.	--	--	--	--	•
Exclude Interior Walls from Auto Exterior Dimension. Set up Auto Exterior Dimension Default to exclude interior walls.	--	--	--	--	•
Edit CAD using Same Line Type Control. Quickly create new line, spline, or arc segments at the end of existing objects using the Same Line Type handle.	--	--	--	--	•
Evenly Space Doors and Drawers on Cabinet Fronts. Use the Equalize Layout button on Horizontal and Vertical Layouts to space their components equally.	--	--	--	--	•
Mulitple Faced Cabinets. Use the Split Items button to add horizontal and vertical layout of doors and drawers on any cabinet. Create Entertainment Centers and Vanity cabinets with doors on one side and drawers on the other.	--	--	--	--	•
Control Cabinet Hardware. Use the Center option to adjust cabinet drawer hardware location, also specify cases where two knobs will be used.	•	•	•	•	•
Control Soffit Molding. Specify whether soffits interact with room molding from within the Soffit Specification dialog.	•	•	•	•	•
Dimension to Cabinet Toe Kicks, Moldings, Backsplashes and Countertops. Set up locate configuration for dimensions; use the automatic dimension tools in elevation views to automatically include these dimensions.	--	--	--	--	•
Specify a Separate Material for Cabinet Toe Kicks. Assign different materials to cabinet boxes and toe kicks.	•	•	•	•	•
3D Preview of Lights in Library Browser. Library objects defined as Lights display 3D preview in Library Browser instead of 2D, allowing for easier identification of individual objects.	•	•	•	•	•
Pocket Door Framing. Automatically generate wall framing to represent standard pocket door installations.	--	--	--	--	•
Wall Defaults. Default controls for interior and exterior walls.	--	--	--	--	•
Easily Modify Wall Types. Use controls in the Wall Type Definition dialog to easily move wall layers toward the interior or exterior of the wall, set materials, and define individual properties of each wall layer.	--	--	--	•	•
Multiple Framing Layers in Wall. Create wall types with multiple framing layers and automatically generate framing for both layers; ideal for furred basement walls.	--	--	--	•	•
Wall Labels. Specify wall labels to identify individual walls.	--	--	--	--	•
Pony Wall Framing. Automatically generate framing of different sizes for upper and lower pony walls by specifying different wall types.	--	--	--	--	•
Deck Support Controls. Specify size and type of deck posts and height, width, shape of deck footings for individual deck rooms or as project defaults.	--	--	--	•	•
Deck Framing Layers. Deck framing, posts, beams, and footings are each added to their own separate layers.	•	•	•	•	•
Deck Post and Beam Defaults. Control defaults for fill, size, line style, and other attributes for deck structures.	--	--	--	--	•
HD Interface Graphics and Icons. Toolbar buttons and high definition icons scale to fit screen resolutions and increased DPI (128px vs 20px).	•	•	•	•	•